

Visual Transition Supports

Flip Visual

Transitioning from preferred computer activity to next scheduled activity.

Timer set for length of scheduled time for computer. Visual timer may be appropriate.

Message on page next to student reads:

Computer

When 1/3 of time elapses, fold down first flap.

When 2/3 of time elapses, fold down middle flap.

When timer rings, fold down last flap.

Student will be able to read entire message after third flap is turned down.

Message reads:

“Go to _____.”

Student carries the message with him to next activity.

Go, Almost Done, Stop

- Use the provided activity pictures, draw or download images from the internet
- Cut out the pictures
- Laminate the picture symbols (or use clear contact paper or clear packing tape)
- Use sandpaper to rough up the back of each picture
- Place a rough Velcro piece on each picture

First/Then

- Choose the type of symbol system you think you will need
- Print the First/Then Template, Reinforcer Photos, Labels, and Activity Photos on card stock (if you have it)
- If you need actual objects then gather some of those and a piece of cardboard, pan, binder half, or something similarly sturdy at this time
- You can also make line drawings by drawing them yourself
- Make any you digital photographs or pictures from the internet that you need and print

Power Card

- Identify behavior/situation
- Identify child’s special interest
- Determine reason/trigger of behavior
- Collect baseline data
- Write scenario and Power Card
- Introduce Power Card
- Collect data and modify if needed
- Student needs determine length of use